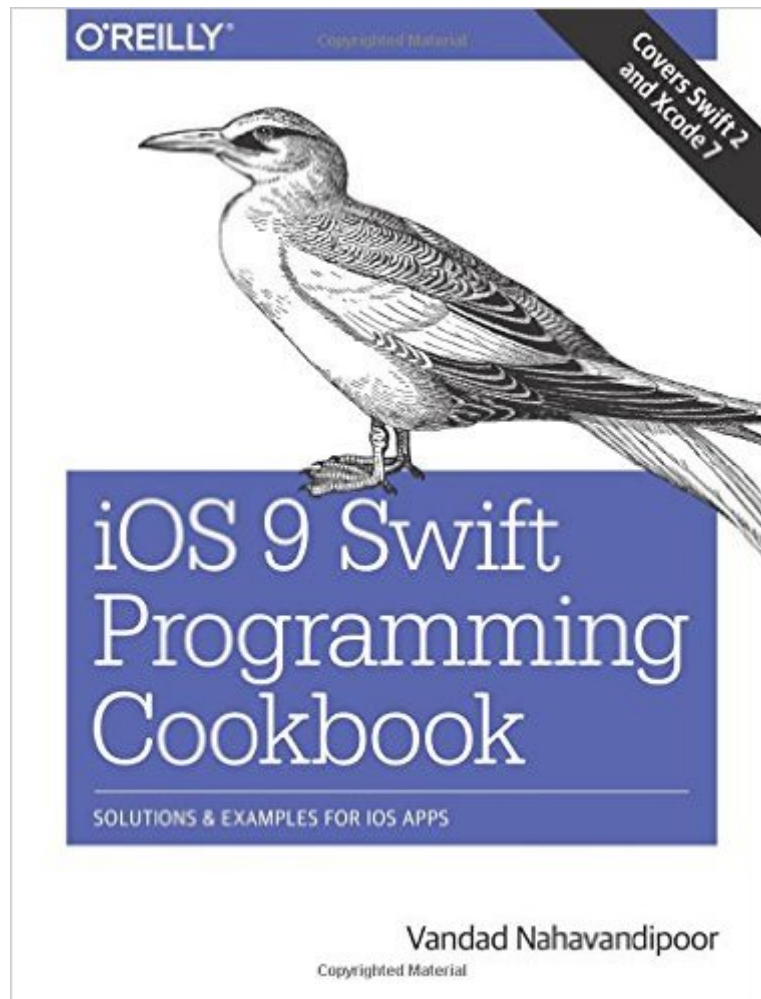


The book was found

IOS 9 Swift Programming Cookbook: Solutions And Examples For IOS Apps



Synopsis

Ready to build stunning apps for iPhone, iPad, and Apple Watch? This cookbookâcompletely rewritten with all-new materialâprovides 90 proven solutions for tackling the latest features in iOS 9 and watchOS 2.0. Written exclusively in Appleâs Swift language, these code-rich recipes show you how to use dynamic user interfaces, interactive maps, multitasking functionality, Appleâs new UI Testing framework, and many other features. This cookbook is ideal for intermediate and advanced iOS developers looking to work with the newest versions of Appleâs mobile operating systems. Each recipe includes reusable code, available on GitHub, that you can put to work right away. Work with new features in Swift 2, Xcode 7, and Interface Builder. Build standalone apps for Apple Watch. Create vibrant user interfaces with new UIKit features. Use Swift to connect with the iOS contacts database. Block ads or obtrusive content with Safari Content Blockers. Make your app content searchable with Spotlight APIs. Add Picture in Picture playback functionality to iPad apps. Take advantage of MapKit and Core Location updates. Use Appleâs new UI Testing framework. Liven up your UI with gravity and turbulence fields.

Book Information

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Customer Reviews

This book appears to have been a complete re-write from the previous edition as advertised, but it seems to leave out a lot of useful information from the previous edition. I mistakenly chose this edition because I was particularly interested in the Graphics and Animations section. It, along with many other sections, are absent in the "new" edition. I am returning mine for a refund and

purchasing a used copy of the last edition. Go figure.

this is a great resource and gives tools to further you swift knowledge, I use it daily!

O'Reilly cookbooks are great. If you want to start learning how to develop apps, this is the book to start out with. It was a new world to me, but it was a great starter book for me to get into the iOS Realm.

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